"Getting to Know You" Directions for Mentors

- Give each principal a golf pencil and a "Getting to Know You" slip of paper.
- Read directions for completing the "Getting to Know You" slip of paper.
- Ask each principal to complete the "Getting to Know You" slip of paper. You should also fill one
 out.
- Collect folded sheets of paper from each principal and shuffle, keeping yours on top.
- Everyone sits in a circle.
- Explain the next steps in the activity to the group:
 - I will open one slip at a time. I will read #1. If it applies to you, even if you did not write it, stand up and remain standing. If it doesn't apply to you, remain seated.
 - I will then read #2. If you are standing and it applies to you, remain standing. If not, sit down.
 - I will then read #3. If you are still standing and it applies to you, remain standing. If not, sit down.
 - ➤ Hopefully, after completing #3, we will have identified who it is and will have learned more about the individual.
- Using your own slip, but not telling them, try the activity to make sure everyone understands.
- Then, proceed with the activity as explained. You should also participate.

When finished, explain that this is a great team-building activity. It could be used at an in-service for staff or new orientation for students. You can also change up the activity – for example, in round 2, if the item applied to you, even if you are sitting you could stand. Also, you could change the topic – "Name three things you did this summer."

Getting to Know You

Write down three things that are unique about you. These can be anything... hobbies, likes/dislikes, things you've done, places you've been, people you have met, etc. Start with the most general thing that might apply to multiple people - for example, "I love to play golf" or "I love to read." Number two becomes more specific – "I've completed two marathons (26.2 miles)" or "I have two children." Three should be very specific, "I just returned from two weeks in Europe" or "I played softball in college." When finished, fold and hand to your mentor.

1.

2.

3.

Your name: